

BRANDON BANNER

UX/UI Designer



CONTACT

PHONE

[704-877-1254](tel:704-877-1254)

EMAIL

brandondbanner@gmail.com

PORTFOLIO

brandondbanner.com

LOCATION

Charlotte, NC

PROFILE

Approximately 1 year of experience in UX Design and research. B2C projects in tech and retail sectors. Web and mobile design experience. 6 years of customer service experience. Recently completed a Product Design Internship at RadicalX, actively looking for a full-time role. Constantly learning new things so I can become a better designer.

EXPERIENCE

RadicalX

Product Design
Intern

Aug 2022 - Nov
2022

- Collaborated with global team to design a career quiz using the Agile methodology, determining stakeholders to create the best experience for user through the Agile Methodology.
- Led UI Design subteam, creating low to high fidelity prototypes and enhancing a design system with 95% stakeholder satisfaction.
- Crafted wireframes, conducted user research, competitive analysis, usability testing, and presented prototypes.
- Learned Figma and Miro through this project, honed in on leadership, presentation, and communication skills.

EDUCATION

University of North Carolina at Greensboro

B.S. Computer
Science
2017 - 2022

- Notable Courses: Human Computer Interaction, Software Engineering
- Member of Strong Residential College
- Awarded Capstone Research Award from Strong Residential College (entailed a website, research essay, and magazine entry)

SKILLS

Figma - This is my primary design tool. I know how to use plug ins. I've created design systems and built prototypes using Figma.

Adobe Illustrator - I am familiar with this tool, I used it to create the logo for my Pairings mobile application.

HTML5 + CSS3 - I understand the full concept and relationship between HTML and CSS. I've built a web app using HTML, and continuously learning new things.

JavaScript - I understand the concept and how it works with HTML. I have used JavaScript to make certain aspects of my web app functional. Such as updating the theme of a page with a click of a button.

Miro - I used this tool during my internship at RadicalX. This is where our team collaborated and kept all of our information (charts, design sprints, etc.)

Sketch (in-training)

Prototyping / Wireframing

Stakeholder Relations

Collaboration

Jira (in-training)

Storyboarding

Leadership

Interpersonal

User Research

Presentation

Problem-Solving

CERTIFICATIONS

User Experience for Web Design (LinkedIn Learning) - March 2023

Google UX Design Certificate (Coursera) - in progress